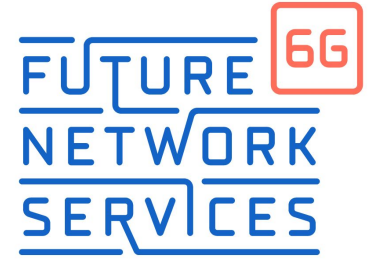


Network Simulation For AI Applications



Gleb Mishchenko

@Large Research

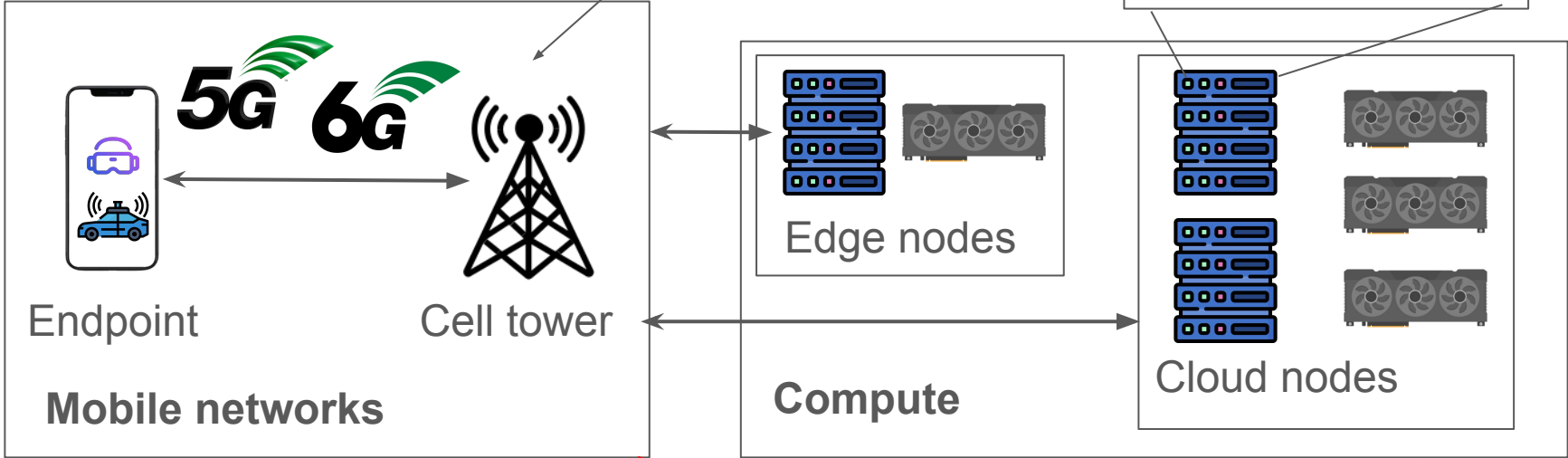
@VU Amsterdam

1st supervisor: Jesse Donkervliet



Context

6G: 100 Gbps bandwidth;
< 0.1 ms latency [1]



Digital continuum

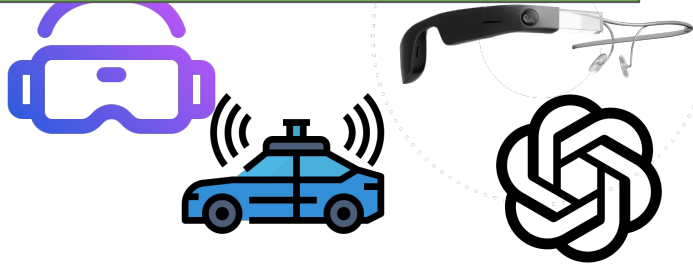
Becoming increasingly integrated

[1] Banafaa, M., Shayea, I., Din, J., Azmi, M. H., Alashbi, A., Daradkeh, Y. I., & Alhammadi, A. (2023). 6G mobile communication technology: Requirements, targets, applications, challenges, advantages, and opportunities. Alexandria Engineering Journal, 64, 245-274.

No instrument to analyze trade-offs
and make informed decisions

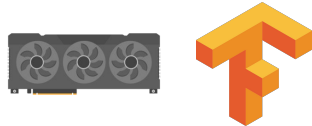
Problem statement

Digital continuum



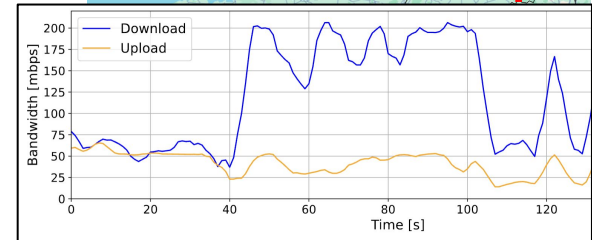
Are those feasible?

Compute latency



Network latency:

1. technology
2. offloading location
3. jitter



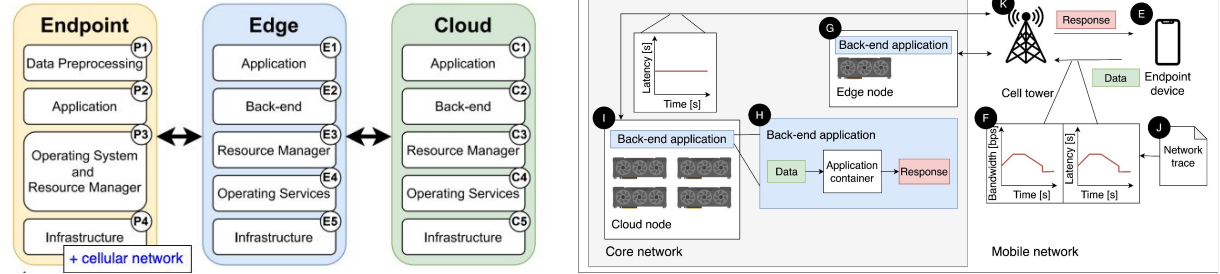
6G TESTBED

Contributions



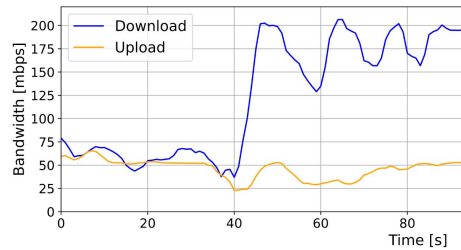
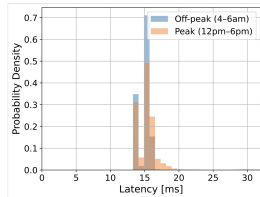
C1

Design and implementation of generalizable 6G testbed



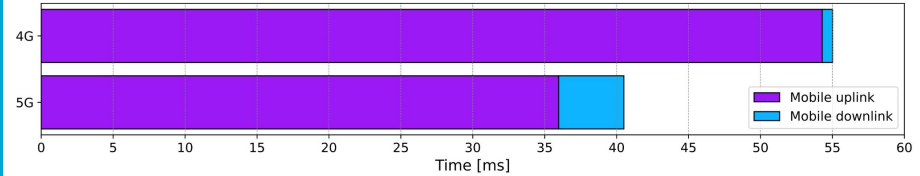
C2

Methodology, tracing and analysis of state-of-practice Dutch networking

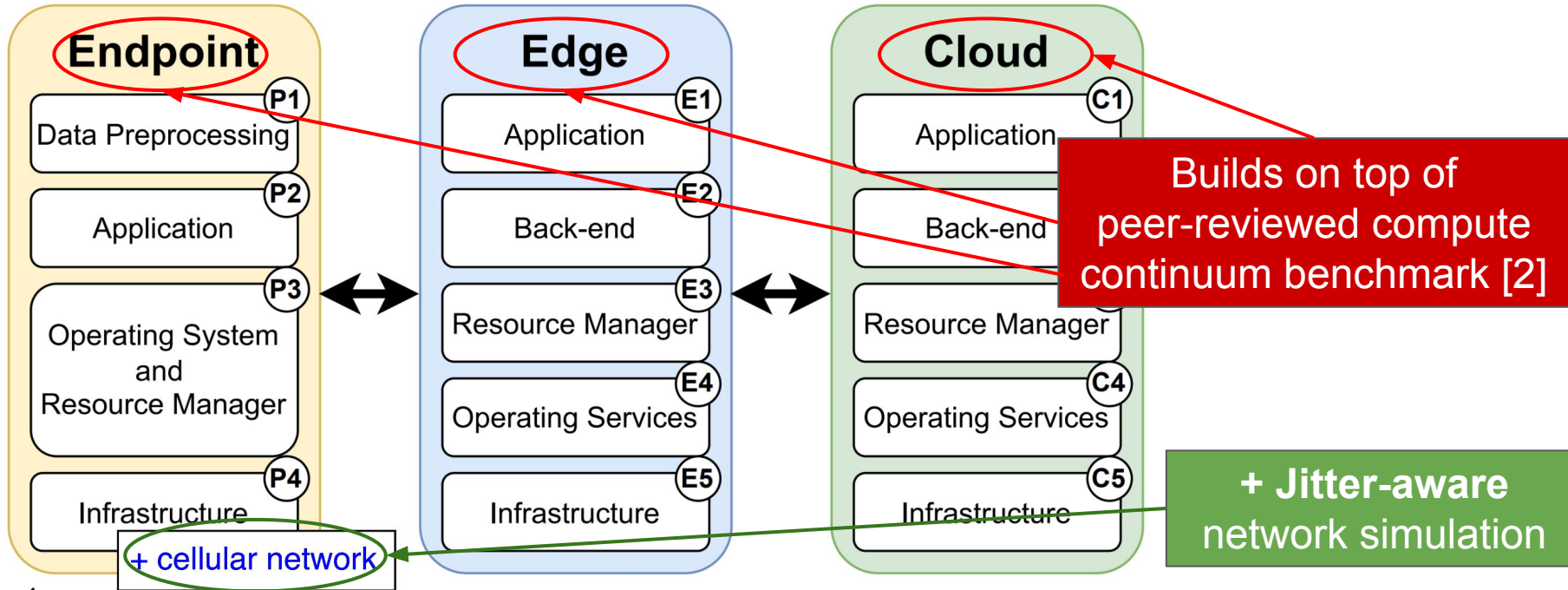


C3

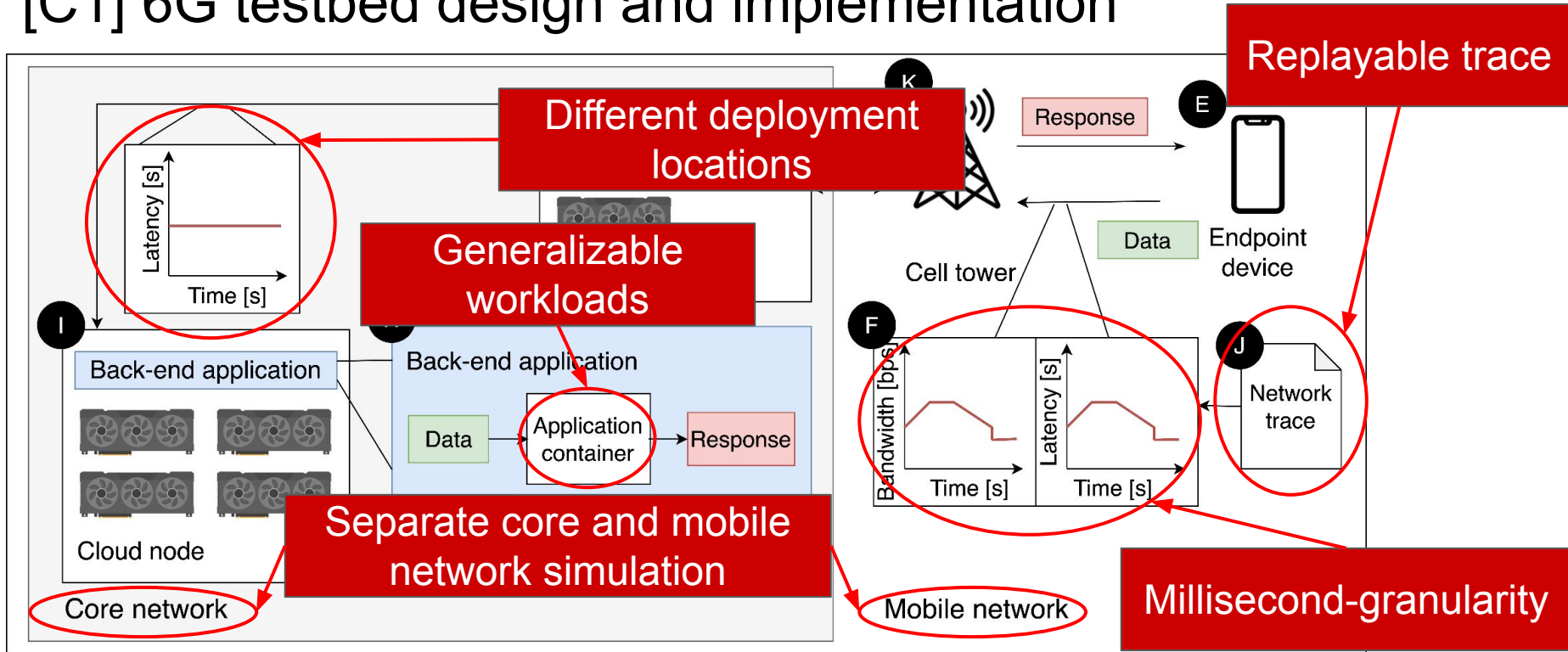
Evaluation of state-of-practice Dutch infrastructure 6G use-case: AI-workloads



[C1] 6G testbed design and implementation



[C1] 6G testbed design and implementation



[C2] Digital continuum performance characterization

- ~ Cellular network generations
- ~ Different conditions (obstacles)

Standard	Condition
4G	Outside
5G obst.	Inside*
5G	Outside

* window acts an obstacle between endpoint and the cell tower

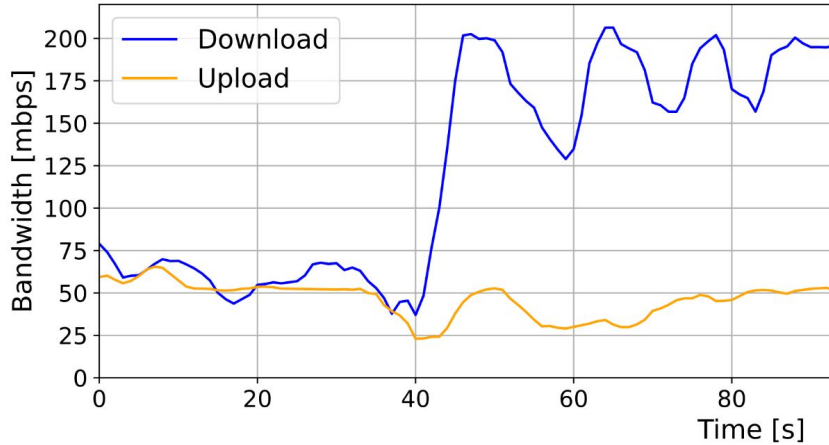
Mobile network traces

- ~ Edge/cloud deployments
- Recorded over a course of multiple days

Condition	RTT range [3]
Edge	< 1ms
Local cloud	< 10 ms
Regional cloud	< 20 ms
Transcontinental cloud	< 100 ms

Core network traces

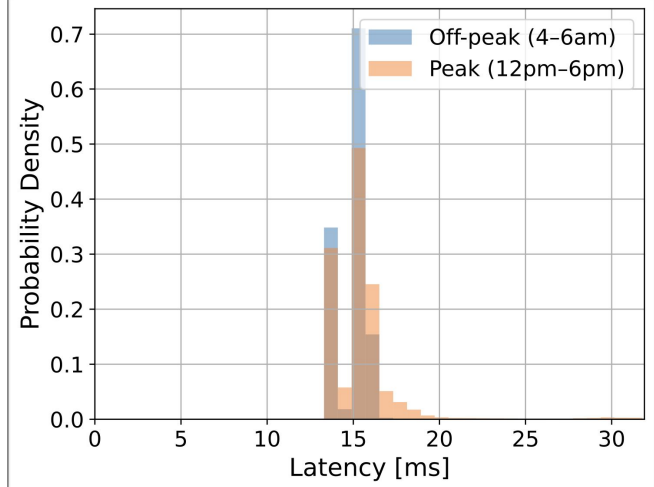
[C2] Digital continuum performance



KPN 5G. Amsterdam, The Netherlands

Mobile network performance

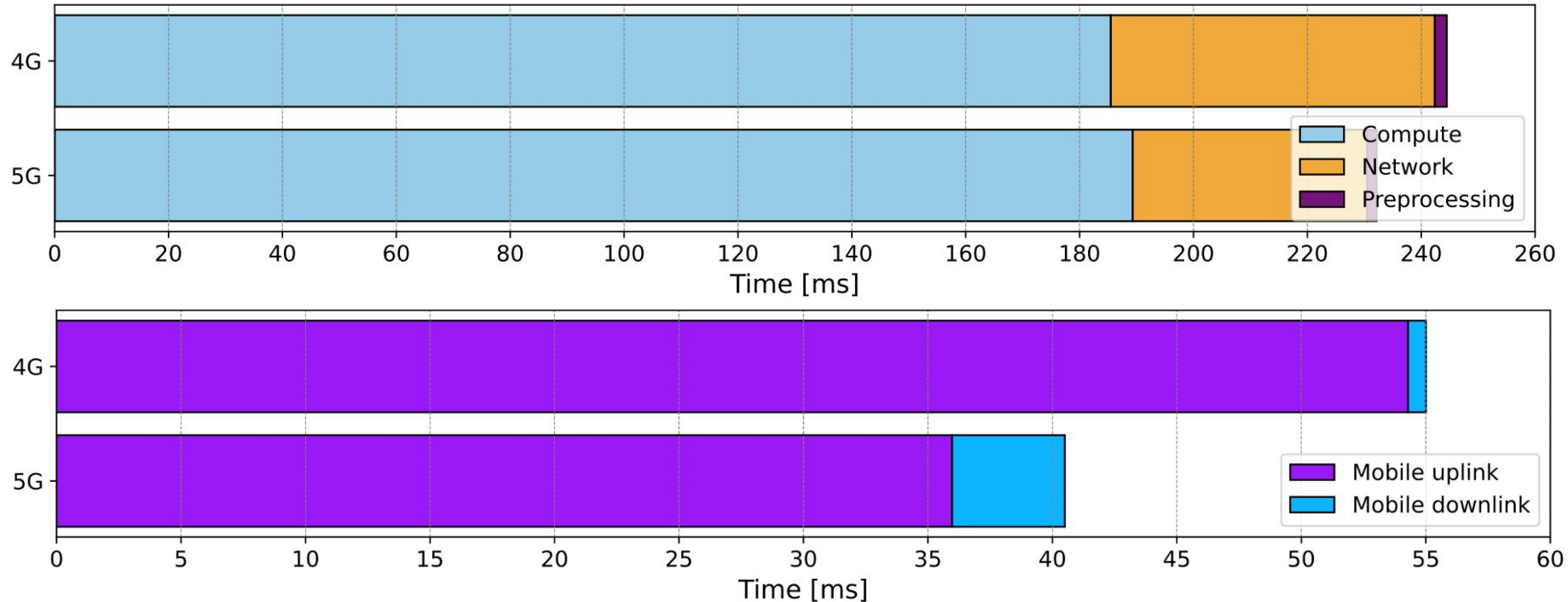
Cellular networks are highly limited in **upload** capacity



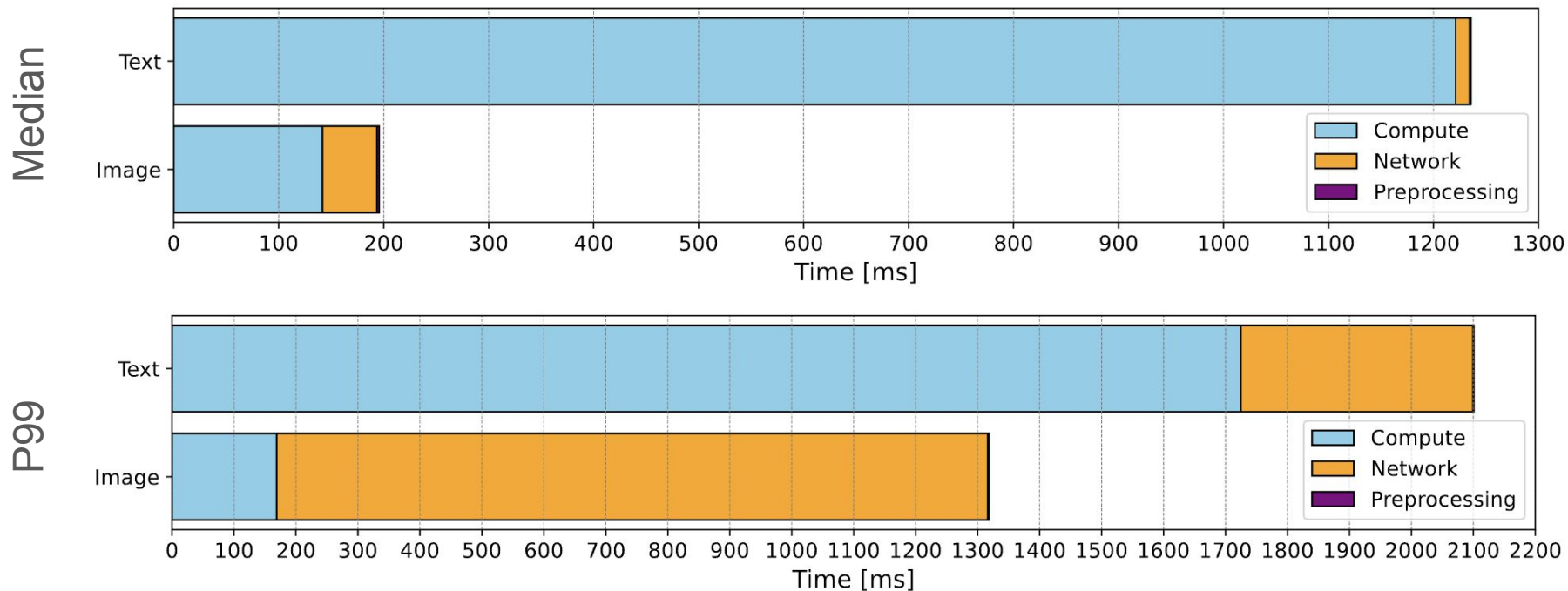
AWS EU-West-1. Paris, France

Core network performance

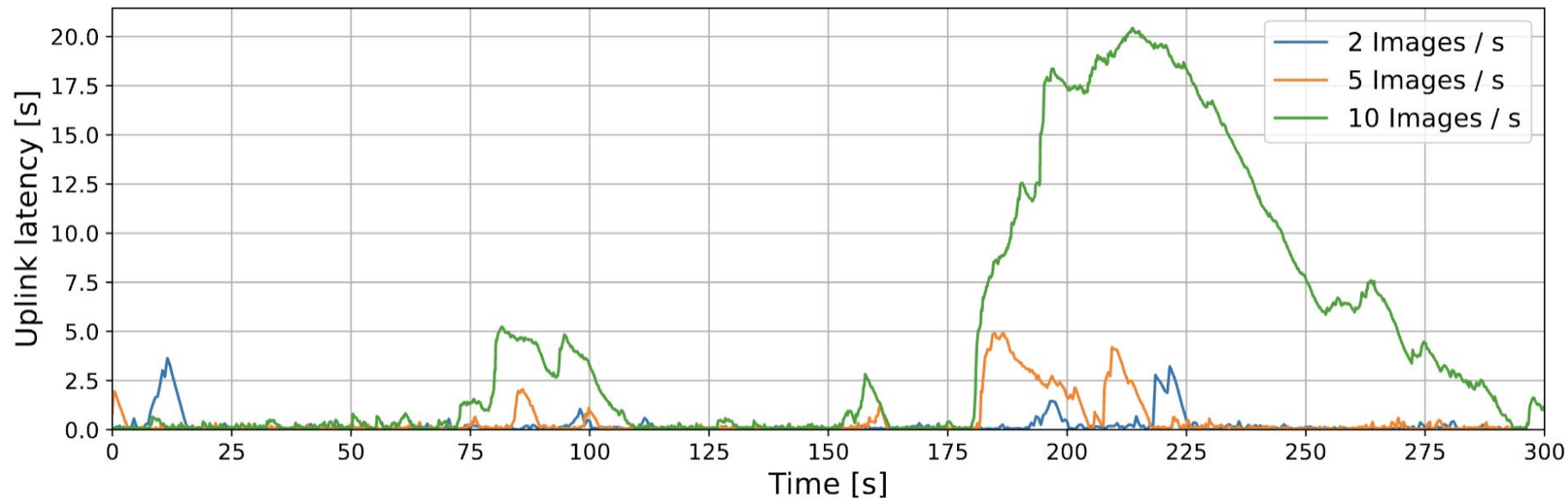
[C3] Impact of cellular network generation



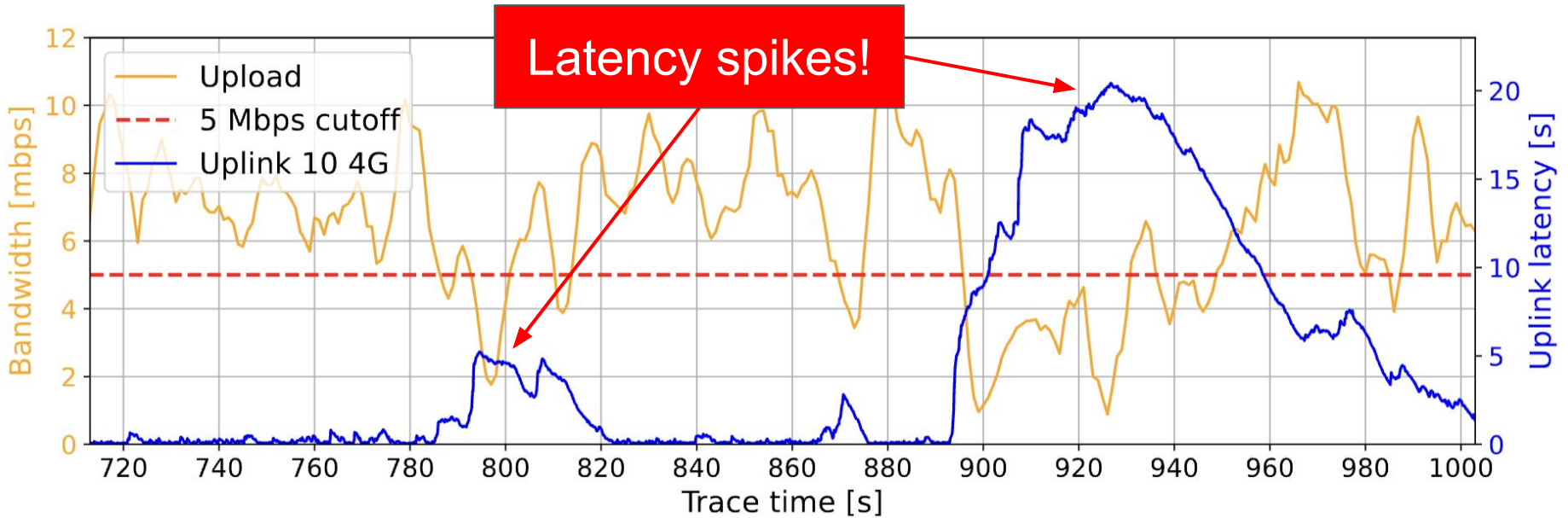
[C3] Impact of workload



[RQ4 PT4] How well does application scale under load?

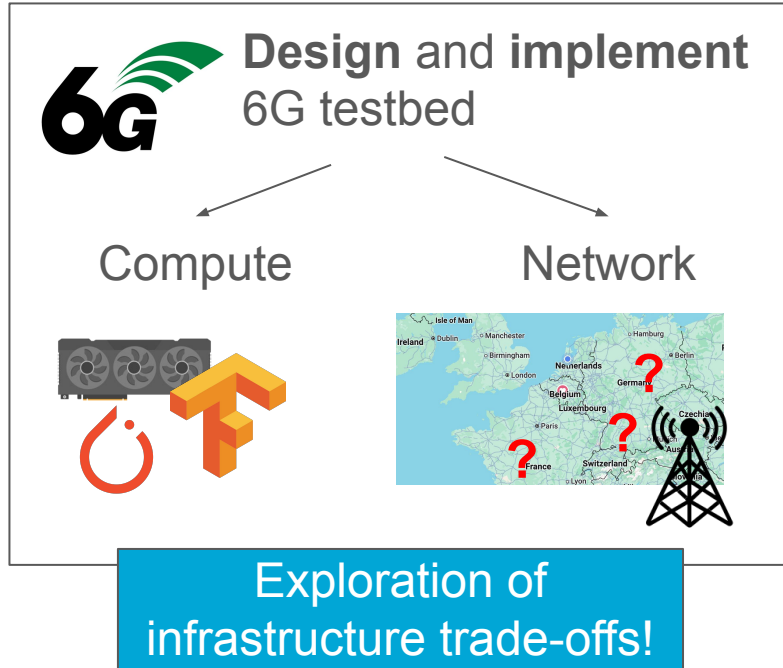


[C3] Performance under load

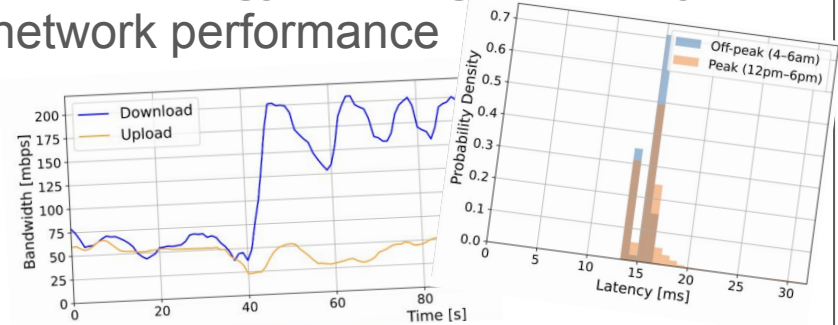


10 requests / second

Conclusion



Methodology, tracing and analysis network performance



Evaluate state-of-practice networking

